Czech Institute of Informatics, Robotics and Cybernetics Czech Technical University in Prague Jugoslávských partyzánů 1580/3 160 00 Prague 6, Czech Republic ☑ vojtech.panek@cvut.cz Sv-pnk.github.io O v-pnk

# Vojtěch Pánek

## Education

2020 – present	doctoral degree, Czech Technical University in Prague
	Czech Institute of Informatics, Robotics and Cybernetics
	Computer Science
	Supervisor: Dr. rer. nat. Torsten Sattler
	Exploring non-standard environment representations for visual localization task, such as floor plans,
	3D meshes or CAD models.
2018 – 2020	master's degree, Czech Technical University in Prague
	Faculty of Electrical Engineering
	Cybernetics and Robotics – Robotics

2015 – 2018 bachelor's degree, Czech Technical University in Prague Faculty of Electrical Engineering Cybernetics and Robotics - Robotics

#### Theses

Master's Visual Localization of Mobile Robot thesis Survey of markerless global indoor visual localization methods and implementation of prototype of such system for robotic platform with monocular fisheye camera.

Bachelor's Map Import for Mobile Robot from CAD Drawing Implementation of converter from 2D CAD drawing of a building to NDT (Normal Distribution thesis Transform) map representation, used for initialization of lifelong SLAM system.

# Projects

2017 - 2020 Hermes, CTU, CIIRC - RMP

The project aims to implement a prototype of industrial transportation UGV with Clearpath Jackal as prototype platform. Involved in NDT map initialization from CAD floorplans (bachelor's thesis), global visual localization using monocular fisheye camera (master's thesis), navigation suite testing.

2020 Pipetak, CTU, CIIRC - RMP Implementation of pipetting robot based on KUKA LBR iiwa industrial manipulator. The implemented system was used for preparation of samples for real-time PCR analysis (SARS-CoV-2) in hospital Na Bulovce in Prague. Involved in programming of hardware drivers for ROS (Robot Operating System), motion optimization and testing.

2019 Doggo, CTU, FEE - AA4CC Construction of quadruped robotic platform following documentation provided by Stanford university. The project was running within Team Work course on Department of Control Engineering. Involved in mechanical and electrical assembly and implementation of motor control.

### Achievements

#### 2021-2022 SGS (CTU Student Grant Competition)

Achieved grant funding for two-year project "Visual localization from low-definition maps".

- 2022 **IT4I National Supercomputing Center Open Access Grant Competition** Our project *Training Visual Features for Localization with Compact Environment Representations* achieved funding in the form of computation time on IT4I Karolina supercomputing cluster during the GPU Testing and Benchmarking special call of the 26th Open Access Grant Competition.
- 2023-2024 SGS (CTU Student Grant Competition) Achieved grant funding for two-year project "Visual localization using neural scene representations".

# Teaching

- 2021 2023 Geometry of Computer Vision and Graphics, teaching assistant
- 2021 2023 Digital Image, teaching assistant

# Publications

V. Panek, Z. Kukelova, T. Sattler. **Visual Localization using Imperfect 3D Models from the Internet**. In: IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR). 2023.

V. Panek, Z. Kukelova, T. Sattler. MeshLoc: Mesh-Based Visual Localization. In: European Conference on Computer Vision (ECCV). 2022.

V. Panek. Visual Localization with Environment Outline Prior. In: 26th International Student Conference on Electrical Engineering (POSTER). 2022.